



SIGNAL CARTEL
TRIPTIK

Waypoint Systems

(Alphabetical Order)

Hjoramold Inder

TIP: Set each system in the TripTik as a waypoint, then choose Autopilot options to establish a route for your expedition.

TRAVEL NOTE: Sites are located in high security space. You will need a relic analyzer. There are pirates or rogue drones present.

Ancient Races: Sleepers

Apart from the major human societies of today there are remnants of older races to be found in New Eden. The Sleepers, Takmahl, Talocan, and Yan Jung were human descendants, too. They populated the Cluster thousands of years ago but have long since vanished. The relics they left behind can still be explored today.

Expedition Highlights

Introduction. This expedition is part of our Ancient Races series. It focuses on just those sites associated with ancient Sleepers. The other TripTiks in this series can be found [here](#).

The Sleepers, just like the other ancient races, were descendants of humans and populated New Eden thousands of years ago. From the few known artifacts they left behind, it was deduced that the Sleepers were masters of Virtual Reality, Neural Interfacing and Cryotechnology. The technology of the Sleepers is said to be comparable to Tech 2 level in some areas, while in some other areas they had much more advanced knowledge.

Sleeper relics can be found in the Ani constellation within the Minmatar Republic, especially between ancient wreckage near the Contested Minmatar Military Depot in the Inder system and around Nefantar station ruins near the Contested Minmatar Legendary Stronghold in the Hjoramold system. An acceleration gate at the Nefantar ruins leads to a second relic storage field, but it needs an one-time Uni-Dimensional Algorithm Code to activate, which can sometimes be found around the relics.

Hjoramold. Warp to Contested Minmatar Legendary Stronghold beacon, inside take gate to Nefantar Ruins.

Inder. Warp to Contested Minmatar Military Depot beacon, inside take gate to Ancient Wreckage.

Our [Expedition TripTiks](#) are published as a service to New Eden and are intended to encourage capsuleers to visit and learn more about interesting destinations in the Cluster.

Like this Expedition? Send the Researcher some ISK in appreciation!
Questions or Suggestions? Find us in the **EvE-Scout** channel in-game.

Published by Signal Cartel's
1420.Expeditionary Division

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