



SIGNAL CARTEL  
**TRIPTIK**

## Waypoint Systems

(Alphabetical Order)

### Deltole

**TIP:** Set each system in the TripTik as a waypoint, then choose Autopilot options to establish a route for your expedition.

**TRAVEL NOTE:** Sites are located in high security space. You will need a relic analyzer. There are pirates or rogue drones present.

# Ancient Races: Yan Jung

Apart from the major human societies of today there are remnants of older races to be found in New Eden. The Sleepers, Takmahl, Talocan, and Yan Jung were human descendants, too. They populated the Cluster thousands of years ago but have long since vanished. The relics they left behind can still be explored today.

## Expedition Highlights

**Introduction.** This expedition is part of our Ancient Races series. It focuses on just the site associated with ancient Yan Jung. The other TripTiks in this series can be found [here](#).

According to current research, the Yan Jung nation immigrated into New Eden through the EVE Gate and settled on Deltole V and VI, which seem to have been much more inhabitable back then. They were, judging from their remains found in the archaeological record, masters of Advanced Gravitronic Technology and Force Field Theories.

Yan Jung relics can be found in the Algintal constellation within the Gallente Federation, especially in the Deltole system. There are Yan Jung Ruins near Deltole VI - Moon 1 and ancient ruins near a Serpentinis survey site at the Contested Gallente Skeleton Comet. Another scientific Yan Jung Relic Site is protected by an acceleration gate, which requires an authorized passkey to activate. Authorization can be obtained from University of Caille representative Sebast Mathon at Deltole VI - Moon 1.

**Deltole.** Three sites to visit:

- Warp to Deltole VI - Moon 1, take gate to Yan Jung Ruins. [More info here](#).
- Warp to Contested Gallente Skeleton Comet beacon, take gate to Serpentinis Survey Site.
- Warp to Yan Jung Relic Site beacon, take gate to Hidden Path. [More info here](#).

Our [Expedition TripTiks](#) are published as a service to New Eden and are intended to encourage capsuleers to visit and learn more about interesting destinations in the Cluster.

**Like this Expedition?** Send the Researcher some ISK in appreciation!  
**Questions or Suggestions?** Find us in the **EVE-Scout** channel in-game.

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